

# Lung Anatomy + Particle Deposition (lapd) Mouse Archive for Modeling and Computational Toxicology

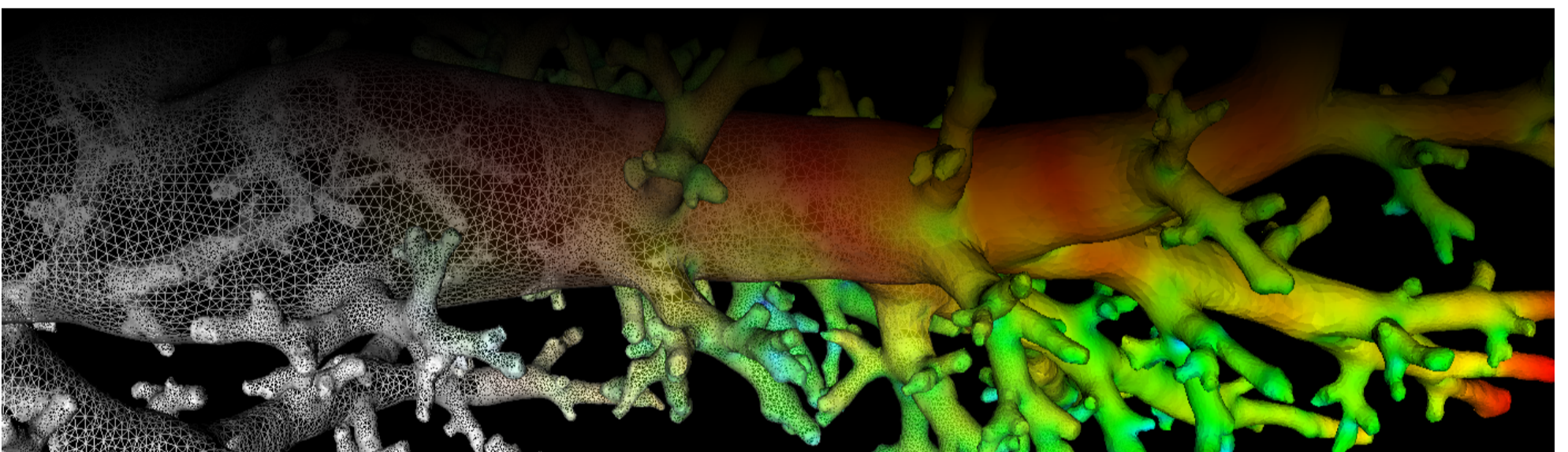


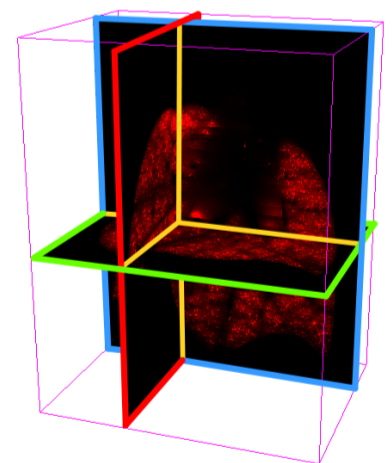
Image volume \*\_AerosolDeconv\*.mha

Aerosol deposition image volume after deconvolution.

Color channel of the imaging cryomicrotome showing aerosol deposition after deconvolution. ([Fig. 1](#)). The full resolution image \*\_AerosolDeconv.mha\* as well as versions downsampled by factor 2 and 4 in each dimension are stored in files \*\_AerosolDeconvSub2.mha\* and \*\_AerosolDeconvSub4.mha\*, respectively.

The aerosol deposition measurement volumes [\\*\\_Aerosol\\*.mha](#) show a slight directional blur. To decrease this effect and increase the resolution deposition measurements, we apply deconvolution resulting in \*\_AerosolDeconv\*.mha\*.

This dataset further processed and the voxel values normalized to allow better comparison of aerosol deposition between mice resulting in [\\*\\_AerosolNormalized\\*.mha](#).



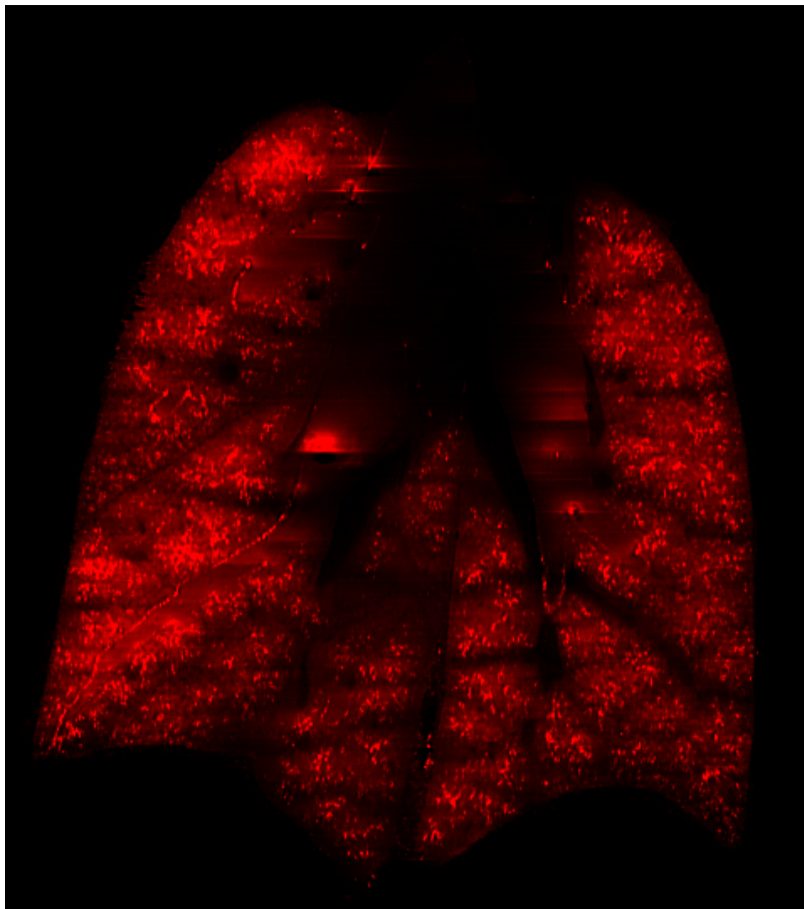


Fig. 1: Coronal image slice of image volume showing aerosol deposition after deconvolution.

The size and resolution of the resulting image volumes `*_AerosolDeconv.mha` vary slightly from mouse to mouse, but the full resolution images have a resolution in the range of  $9 \times 9 \times 9 \mu\text{m}$  and size in the range of  $2000 \times 2000 \times 2500$  voxels, resulting in an image volume  $>20\text{GB}$  per mouse when stored with 32 bit precision per voxel. The size and spacing is identical to their corresponding image volumes [\\*\\_Aerosol\\*.mha](#), [\\*\\_AerosolNormalized\\*.mha](#) and [\\*\\_Autofluorescent\\*.mha](#).

## Code Example

This examples shows how to read and write a volumetric image such as `*_AerosolDeconv*.mha` using C++ and ITK.

`readWriteImage.cpp` hosted with ❤ by GitHub

[view raw](#)

```
/*
Example how to read and write intensity images used in lapdMouse project using ITK.

```bash
./readWriteImage m01_AerosolSub2.mha out.mha
```
*/

// ITK includes
#include <itkImage.h>
#include <itkImageFileReader.h>
#include <itkImageFileWriter.h>

int main(int argc, char**argv)
{
    if (argc!=3)
    {
        std ::cerr << "Usage: " << argv[0] << " input output" << std::endl;
        return -1;
    }

    // typedef for volumetric images used in lapdMouse project
    typedef itk ::Image< float, 3 > ImageType;
```

## Related Data Structures

[\\*\\_RawCryomicotomeData](#) | [\\*\\_Aerosol\\*.mha](#) | [\\*\\_AerosolNormalized\\*.mha](#) | [\\*\\_Autofluorescent\\*.mha](#)

## Related Code Examples

[readWriteImage.cpp](#) | [imageLabelStatistics.cpp](#)

Updated: 7/24/19  
2018 r2b