

Lung Anatomy + Particle Deposition (lapd) Mouse Archive for Modeling and Computational Toxicology

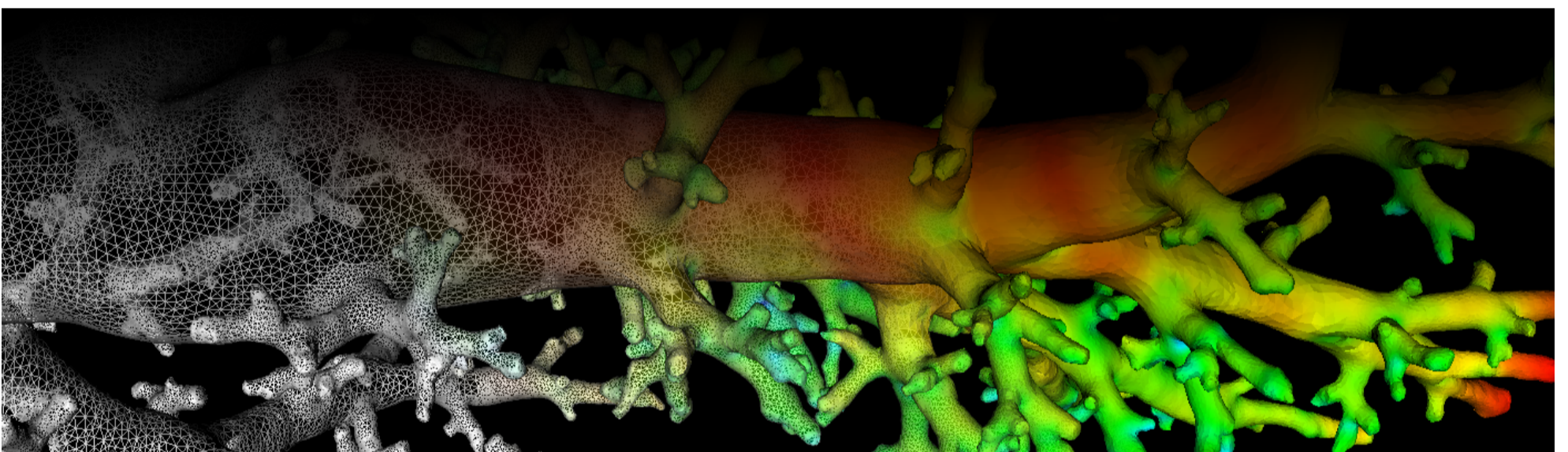


Image volume *_AerosolNormalized*.mha

Normalized aerosol deposition image volume.

Normalized aerosol deposition image volume utilized for all deposition measurements. (Fig. 1). The full resolution image *_AerosolNormalized.mha* as well as versions downsampled by factor 2 and 4 in each dimension are stored in files *_AerosolNormalizedSub2.mha* and *_AerosolNormalizedSub4.mha*, respectively.

The aerosol deposition volumes (before as well as after deconvolution) *_Aerosol*.mha* and *_AerosolDeconv*.mha* show a large variability in total aerosol deposition between mice, dependent on the fraction of aerosol that remained in the mouse lung after exposure. To allow for a better comparison of aerosol deposition patterns between mice, we normalize the aerosol deposition volumes. Segmentation masks of lobes and airways are combined and dilated, resulting in one image mask containing all tissue of interest. The average aerosol deposition after deconvolution *_AerosolDeconv*.mha* inside this mask is calculated. Then, all voxels of *_AerosolDeconv*.mha* are normalized (divided) by this average value and voxels outside the mask are set to zero, resulting in the normalized aerosol deposition image volume *_AerosolNormalized.mha*. Consequently, a voxel value <1 indicates below average deposition and a value >1 above average deposition. This image volume is utilized for all deposition measurements.

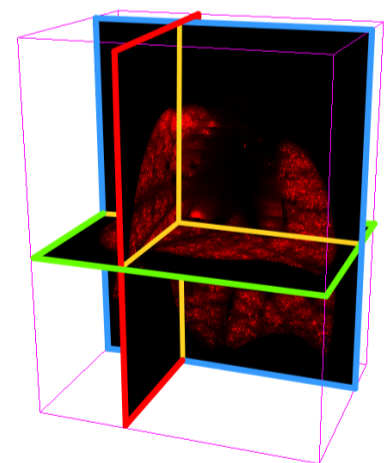




Fig. 1: Coronal image slice of image volume showing normalized aerosol deposition.

The size and resolution of the resulting image volumes `*_AerosolNormalized.mha` vary slightly from mouse to mouse, but the full resolution images have a resolution in the range of $9 \times 9 \times 9 \mu\text{m}$ and size in the range of $2000 \times 2000 \times 2500$ voxels, resulting in an image volume $>20\text{GB}$ per mouse when stored with 32 bit precision per voxel. The size and spacing is identical to their corresponding image volumes [*_Aerosol*.mha](#), [*_AerosolDeconv*.mha](#) and [*_Autofluorescent*.mha](#).

Code Example

This examples shows how to read and write a volumetric image such as `*_AerosolNormalized*.mha` using C++ and ITK.

```
readWriteImage.cpp hosted with ❤ by GitHub view raw

/*
Example how to read and write intensity images used in lapdMouse project using ITK.

```bash
./readWriteImage m01_AerosolSub2.mha out.mha
```
*/

// ITK includes
#include <itkImage.h>
#include <itkImageFileReader.h>
#include <itkImageFileWriter.h>

int main(int argc, char**argv)
{
    if (argc!=3)
    {
        std::cerr << "Usage: " << argv[0] << " input output" << std::endl;
        return -1;
    }

    // typedef for volumetric images used in lapdMouse project
    typedef itk::Image< float, 3 > ImageType;
```

Related Data Structures

[*_RawCryomicotomeData](#) | [*_Aerosol*.mha](#) | [*_AerosolDeconv*.mha](#) | [*_Autofluorescent*.mha](#)

Related Code Examples

[readWriteImage.cpp](#) | [imageLabelStatistics.cpp](#)

Updated: 7/24/19
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